Neural Net Validation

Classical CS and High School Maths to the Rescue

Kai Engelhardt



Ghost Locomotion Mountain View, CA, USA and Sydney, AU

Two Worlds

| Physical | Perceived |
|----------------------|--|
| car on road | sampling (IMU ¹ , GPS, CAN) |
| road, lane markers | sampling (camera), RMS NN |
| other cars & objects | sampling (cameras), KFE NN |

Problem: How to relate the two worlds? How to do so measurably and verifiably?

Partial Answers

- Emerging mathematical traffic models and definitions of socially acceptable driving behaviour [Shalev-Shwartz et al., 2018] indicate how much we need to know about the physical world to make acceptable driving decisions.
- Classical sampling theory tells us how often and how accurately we have to sample the signals given assumptions, eg about their rates of change.
- Samplers and controllers can be validated (or even formally verified).
- Reliability can be improved with the usual techniques (redundancy and/or ASIL-certified COTS).

Problem: How do we tame NNs, measurably and verifiably?

Verified Realisation

Let I, O, and C be sets. Let $f: I \longrightarrow O$ (ground truth) $n: I \longrightarrow O \times C$ (neural net) $v: I \longrightarrow O \times C \longrightarrow \mathbb{B}$ (verifier)

be functions. We say that v verifies that n realises f if

 $n(i) = (o,c) \quad \Rightarrow \quad v(i)(n(i)) \quad \Rightarrow \quad f(i) = o$,

for all $i \in I$, $o \in O$, and $c \in C$.

Somewhat similar to the **P** vs **NP** distinction, f is generated by a classical (**P**) algorithm but way too slow, whereas nrealising f (sometimes) produces the same outputs plus certificates we can efficiently check with v. This has also been discovered by Jackson et al. [2021].

Example: Verified Realisation

Let's try a simple RMS.

- l camera image
- O set of lane marker shapes and locations
- C shape and location of the road ahead, shape and location of lane markers, and a grid of non-road and non-lane marker areas to prove that what's suggested as detected is all there is
- checks C against I and the relevant highway code for the possible shapes of lane marker on the road ahead

Why is verified realisation often unrealistic?

Problem: Outputs of *f* and *n* hardly ever agree exactly.

Instead, we aim for an *n* that produces outputs that are close enough.

Metric Space

Let X be a set. Let $d : X^2 \longrightarrow \mathbb{R}_{\geq 0}$. We call d a *metric* (on X) and (X, d) a *metric* space whenever d satisfies all of:

$$\begin{aligned} \forall x, y \in X \left(d(x, y) = 0 \Leftrightarrow x = y \right) \\ \forall x, y \in X \left(d(x, y) = d(y, x) \right) \\ \forall x, y, z \in X \left(d(x, z) \le d(x, y) + d(y, z) \right) \end{aligned}$$

Without too big a loss, the identity of indiscernibles (**id**) can be weakened to

$$\forall x \in X \left(d(x, x) = 0 \right) \tag{id'}$$

to accommodate irrelevant detail in the input space.

Lipschitz Continuity

Let (X, d_X) and (Y, d_Y) be metric spaces. Let $f : X \longrightarrow Y$. If there exists a $\gamma \in \mathbb{R}_{>0}$ such that

 $\forall x, y \in X (\gamma \cdot d_X(x, y) \ge d_Y(f(x), f(y)))$

then f is Lipschitz continuous. The smallest such γ is f's Lipschitz constant.

Lipschitz continuous functions map close sources to close targets.

Lemma

Composition (";" as well as "||") preserves Lipschitz continuity.

Example: Lipschitz Continuity

Let's try driving.

- scene descriptions (some canonical rep. of lanes, objects, trajectories)
- $O = M \times A$ driving decisions comprising a manœuvre and target values for long. and lat. acceleration
- $M = \{\text{keep lane}, \text{change lane left}, \dots, \text{emergency stop}, \dots\}$
- A e.g. vector of floats

Problem: An $f : I \longrightarrow O$ that computes driving decisions can hardly be meaningfully Lipschitz continuous because *M* is discrete.

Answer: Change O to distributions over driving decisions.

Verified Approximate Realisation

Let $({\it I}, d_{\it I})$ and $({\it O}, d_{\it O})$ be metric spaces. Let ${\it C}$ be a set. Let

 $\begin{array}{ll} \epsilon > 0 \\ f: I \longrightarrow O \\ n: I \longrightarrow O \times C \\ v: I \longrightarrow O \times C \longrightarrow \mathbb{B} \end{array} \begin{array}{l} \text{(Lipschitz continuous g.t.)} \\ \text{(certifying NN)} \\ \text{(verifier)} \end{array}$

v verifies that $n \epsilon$ -realises f if

$$n(x) = (y,c) \Rightarrow v(x)(n(x)) \Rightarrow d_{O}(f(x),y) \leq \epsilon$$
 ,

for all $x \in I$, $y \in O$, and $c \in C$.

Here, a certificate lets us validate that the NN's output is close enough to ground truth.

Example: Verified Approximate Realisation

Let's try driving again.

- scene descriptions with certainty scores for individual elements and their trajectories
- $O = M \longrightarrow [0,1] \times A$ manœuvres mapped to their likelihood and target values for long. and lat. acceleration
- C for each manœuvre $m \in M$, a justification of its score and the chosen target values

Eg, if n(i) = (o, c) and $o("change lane left") = (0.9, \vec{a})$ then c should indicate one or more objects in *i* that mandate such a lane change and, moreover, attest to the safety of it (there is a lane on the left and we can move safely into it by following \vec{a}).

Lipschitz Continuous NNs?

Suppose v verifies that $n \epsilon$ -realises the Lipschitz continuous f and that γ is f's Lipschitz constant. Let $x_1, x_2 \in I$ and let $(y_i, c_i) = n(x_i)$ for i = 1, 2.

 $\begin{aligned} d_{O}(y_{1}, y_{2}) &\leq d_{O}(y_{1}, f(x_{1})) + d_{O}(f(x_{1}), f(x_{2})) + d_{O}(f(x_{2}), y_{2}) \\ &\leq d_{O}(y_{1}, f(x_{1})) + \gamma d_{I}(x_{1}, x_{2}) + d_{O}(f(x_{2}), y_{2}) \\ &\leq 2\epsilon + \gamma d_{I}(x_{1}, x_{2}) \end{aligned}$

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 $\begin{aligned} \mathsf{d}_{\mathsf{O}}(\mathsf{y}_1, \mathsf{y}_2) &\leq \mathsf{d}_{\mathsf{O}}(\mathsf{y}_1, f(\mathsf{x}_1)) + \mathsf{d}_{\mathsf{O}}(f(\mathsf{x}_1), f(\mathsf{x}_2)) + \mathsf{d}_{\mathsf{O}}(f(\mathsf{x}_2), \mathsf{y}_2) \\ &\leq \mathsf{d}_{\mathsf{O}}(\mathsf{y}_1, f(\mathsf{x}_1)) + \gamma \mathsf{d}_{\mathsf{I}}(\mathsf{x}_1, \mathsf{x}_2) + \mathsf{d}_{\mathsf{O}}(f(\mathsf{x}_2), \mathsf{y}_2) \\ &\leq \mathbf{2}\epsilon + \gamma \mathsf{d}_{\mathsf{I}}(\mathsf{x}_1, \mathsf{x}_2) \end{aligned}$

For discrete *I*, define $\mu = \min(d_I(I^2) \setminus \{0\})$, i.e., the smallest non-zero distance in *I*. Use that to define $\delta = \frac{2\epsilon}{\mu} + \gamma$.

 $\leq \delta d_I(x_1,x_2)$, if indeed

we also have that *n* does not distinguish more inputs than d_i , that is, $d_i(x_1, x_2) = 0 \Rightarrow d_O(y_1, y_2) = 0$. (A non-issue if we stuck the the stricter (id).)

References I

Daniel Jackson, Valerie Richmond, Mike Wang, Jeff Chow, Uriel Guajardo, Soonho Kong, Sergio Campos, Geoffrey Litt, and Nikos Arechiga. Certified control: An architecture for verifiable safety of autonomous vehicles, 2021. URL https://arxiv.org/abs/2104.06178.

Shai Shalev-Shwartz, Shaked Shammah, and Amnon Shashua. On a formal model of safe and scalable self-driving cars, 2018. URL https://arxiv.org/abs/1708.06374.

Glossary

- **ASIL** *automotive safety integrity level (ASIL), a risk classification scheme*
- **CAN** controller area network, vintage robust vehicle bus (Bosch)
- **COTS** Commercial off-the-shelf, products that are commercially available and can be bought "as is"
- **GPS** global positioning system, a satellite-based radionavigation system
- **IMU** *inertial movement unit, a motion sensor*
- **KFE** *kinetic field estimator,* an NN to detect objects and their trajectories in movies
- **NN** neural network
- **RMS** road marker system, an NN to detect road markers in images